

Efficient Mapping of Range Classifier into Ternary-CAM

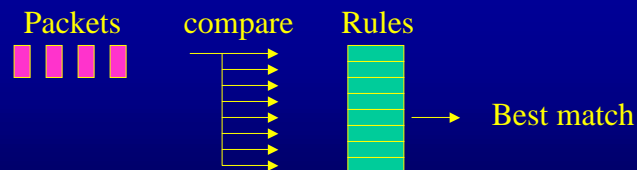
Huan Liu
Department of Electrical Engineering
Stanford University

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Packet classification problem

- Each packet has to compare with every rule to determine a match
- It is hard to do at Gigabit rate with a large rule database



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Current solution

- **Software solution:**
 - Linear search: Easy to implement, but time consuming
 - Exploit rule structure to minimize search space
 - Slightly faster
 - But need to maintain large data structure
- **Hardware solution**
 - Hardware implementation of specialized algorithm
 - Faster, but still inherently linear search
 - TCAM
 - Fastest, compare against every rule at the same time
 - High cost, power, **range matching problem**

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The range matching problem

- If a range does not fit into bit boundary, it has to be expanded
- In general, up to 2^k expansion. (k =field width)

	Range in		TCAM
decimal	binary		
65535	1111111111111111	1xxxxxxxxxxxxx	
1023	00000000011111	01xxxxxxxxxxxxx	
		001xxxxxxxxxxxxx	
		0001xxxxxxxxxxxxx	
		00001xxxxxxxxxxxxx	
		000001xxxxxxxxxxxxx	
		0000001xxxxxxxxxxxxx	
		00000001xxxxxxxxxxxxx	
		000000001xxxxxxxxxxxxx	
		00000000011111	
1023	00000000011111	000000000xxxxxx	
0	00000000000000		

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If a rule has two ranges

- The number of expansion is multiplied

Src port, dest port
4096-65535, 4096-65535

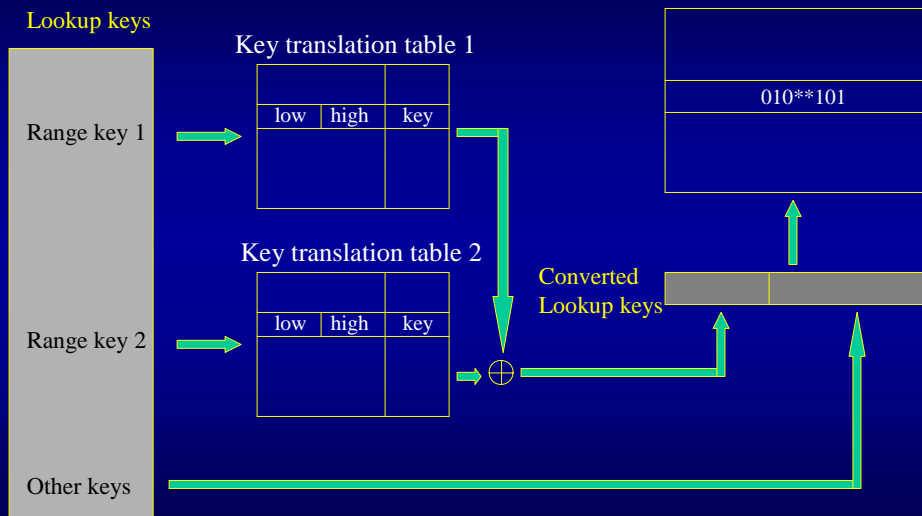
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1xxxxxxxxxxxxx, 1xxxxxxxxxxxxx
1xxxxxxxxxxxxx, 01xxxxxxxxxxxxx
1xxxxxxxxxxxxx, 001xxxxxxxxxxxxx
1xxxxxxxxxxxxx, 0001xxxxxxxxxxxxx
01xxxxxxxxxxxxx, 1xxxxxxxxxxxxx
01xxxxxxxxxxxxx, 01xxxxxxxxxxxxx
01xxxxxxxxxxxxx, 001xxxxxxxxxxxxx
01xxxxxxxxxxxxx, 0001xxxxxxxxxxxxx
001xxxxxxxxxxxxx, 1xxxxxxxxxxxxx
001xxxxxxxxxxxxx, 01xxxxxxxxxxxxx
001xxxxxxxxxxxxx, 001xxxxxxxxxxxxx
001xxxxxxxxxxxxx, 0001xxxxxxxxxxxxx
0001xxxxxxxxxxxxx, 1xxxxxxxxxxxxx
0001xxxxxxxxxxxxx, 01xxxxxxxxxxxxx
0001xxxxxxxxxxxxx, 001xxxxxxxxxxxxx
0001xxxxxxxxxxxxx, 0001xxxxxxxxxxxxx
    
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Lookup flow



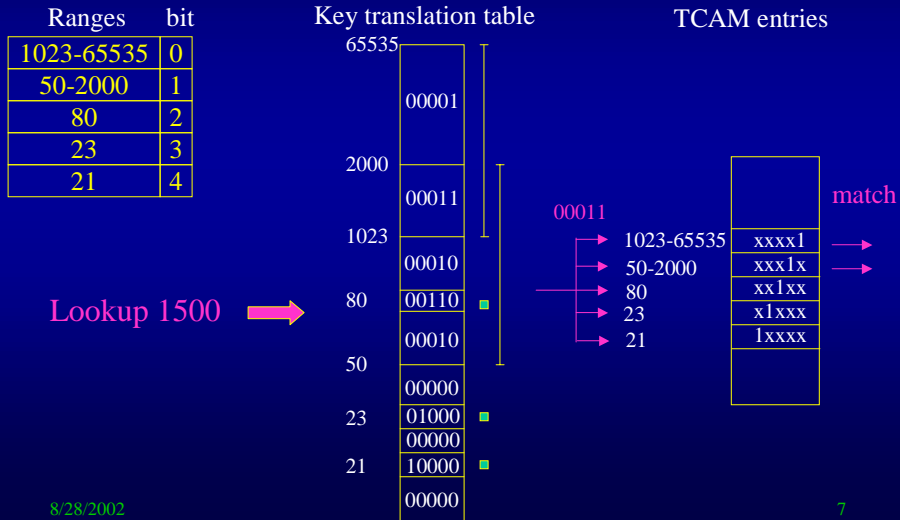
Range table can be implemented using direct memory lookup for 8bits, 16bits or even 20bits fields.

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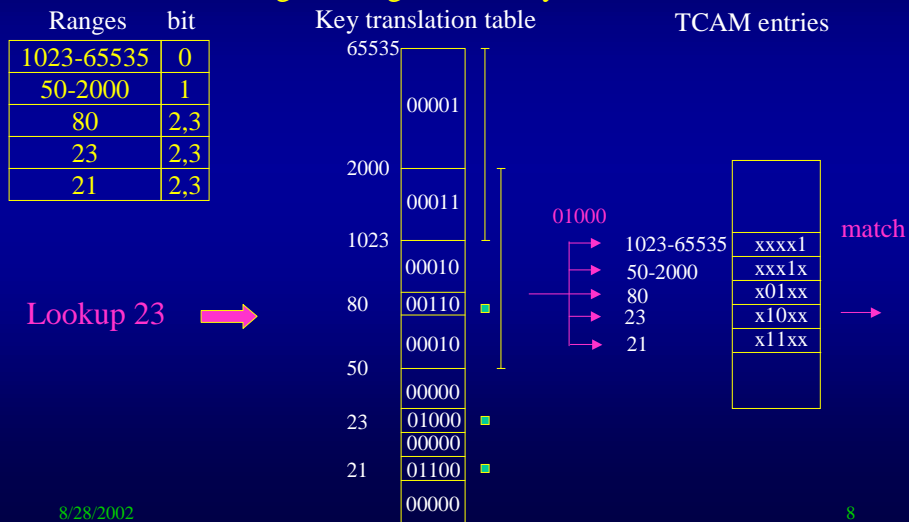
Range translation

- Use one bit to represent each **distinct range**
- TCAM width grows linearly as # of **distinct ranges**



Exact match optimization

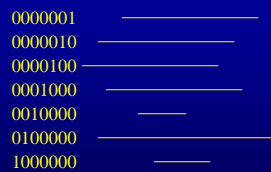
- Encode to save number of bits used
- TCAM width grows **logarithmically**



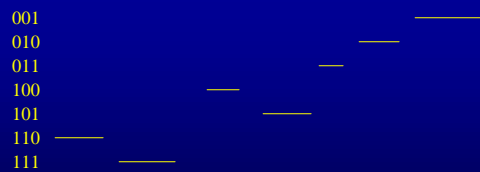
Scaling

- Why we can do exact match optimization?
- **Observation:** TCAM width grows linearly as maximum number of overlapping ranges

Overlapping case



Non-overlapping case

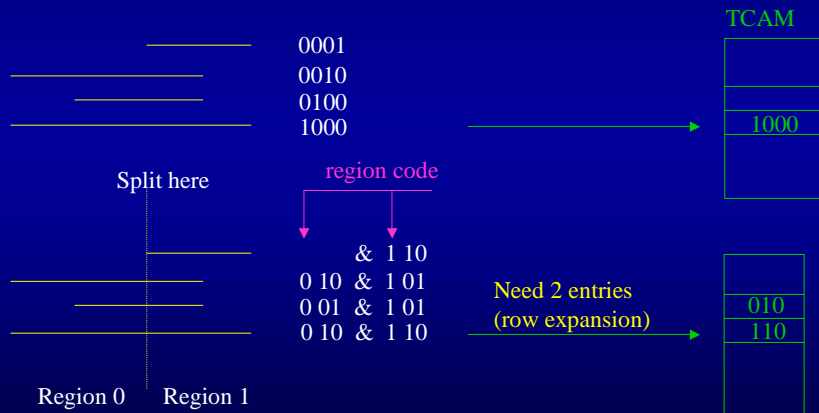


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Row expansion

- Horizontal expansion can be controlled by range splitting
- Range splitting cause vertical (row) expansion



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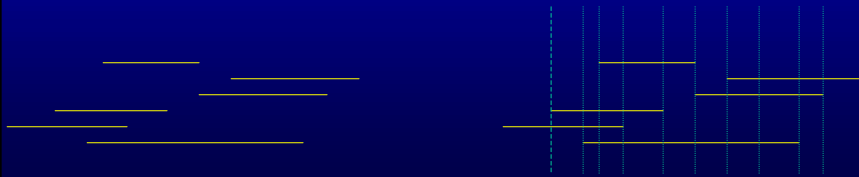
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Solution space

- No splitting
- Largest # of bits used
- Splitting at every end point
- Largest # of entries used

TCAM

TCAM

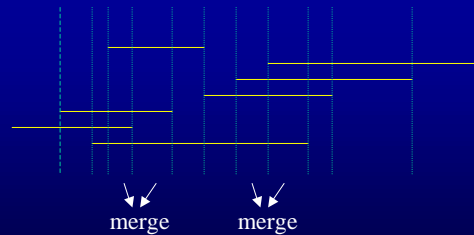


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INM heuristic algorithm

1. Split at every end point (maximum splitting)
2. Find split point that cuts the most # of ranges
3. Merge the two neighbor regions if possible
4. Go to 2 until exhaust all split points

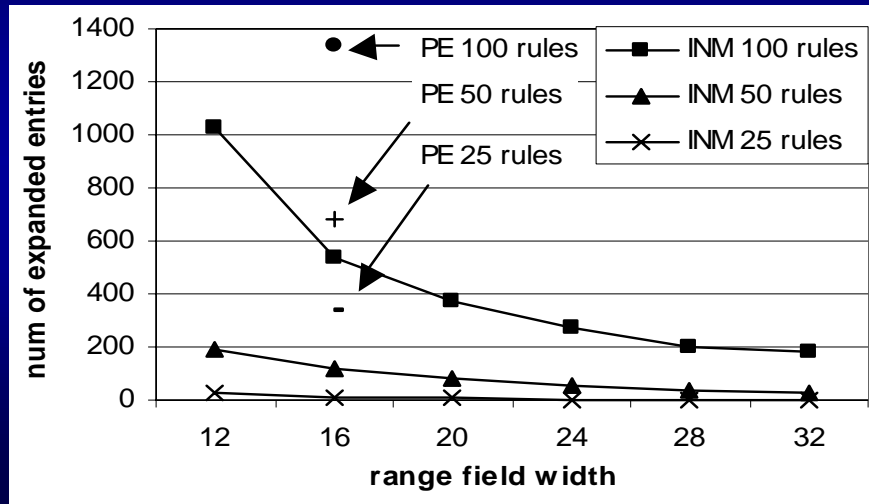


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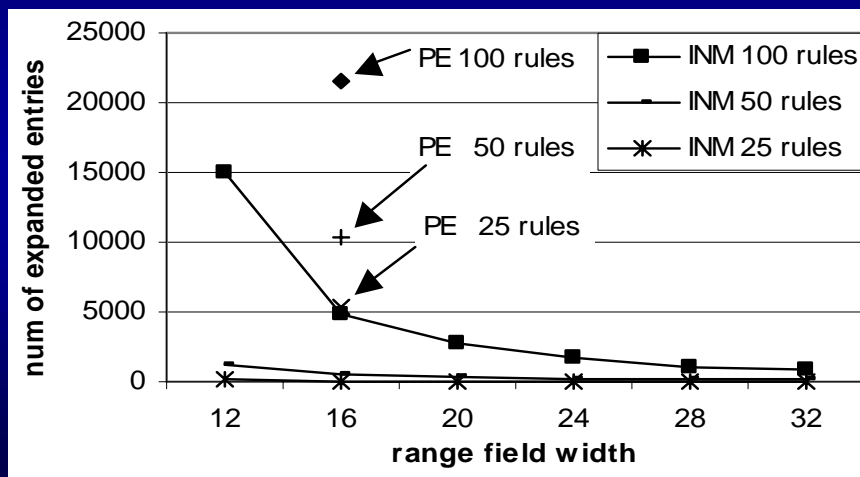
Range expansion comparison

- Randomly generated ranges



Two range field case

- Each rule has two randomly generated ranges



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Conclusion

- Presented range mapping algorithm to efficiently do range matching in TCAM
- Width grows logarithmically as number of distinct ranges
- Controlled row and column expansion offers greater flexibility